

C-16	<h1>FORMATIVE ASSESSMENT - IV</h1>	<h2>Class - V :: Computer Easy Learning</h2>	<div style="border: 1px solid black; border-radius: 50%; width: 100px; height: 100px; margin: 0 auto; display: flex; align-items: center; justify-content: center;">25</div>
Lotus Computers Text Book			
Syllabus: (Chapter : 9, 10 Pg. Nos : 103-130)	Time : 1 Hour	Max. Marks : 25	
Name :	Class :	Section :	Roll No.

I. Answer the following questions.

[5 × 2 = 10 M]

1. Define a slide master.
2. How can Rama select new sprites for her project ?
3. What is an outline ?
4. Explain some features of scratch.
5. Explain the use of script area.

II. Fill in blanks.

[5 × 1 = 5 M]

1. Cursor tools can be found at the of the scratch window.
2. view has to be selected for working with the outline view.
3. We can run scratch of various systems.
4. is the first placeholder for the title of the page.
5. Sprites move and interact with each other on

III. Write 'T' for correct statements and 'F' for incorrect ones.

[5 × 1 = 5 M]

1. The size of the sprite can be increased with the help of the grow option.
2. The font group doesn't contain any toggle buttons.
3. Blocks palette consists of different colours that can be filled in the blocks.
4. The font colour cannot be changed in Microsoft powerpoint 2010.
5. We can run scratch only in limited number of operating systems.

IV. Choose the correct answer.

[5 × 1 = 5 M]

1. Duplicate is a tool.

a) Cursor

b) Stage

c) Blocks palletete

d) None of these

2. tab contains the slide master button.

a) View

b) Home

c) Design

d) None of these

3. By default, scratch has the sprite.

a) Cat

b) Bat

c) Rat

d) Boy

4. The alignment buttons are present on the tab.

a) Home

b) Slide

c) Design

d) None of these

5. menu can be clicked to save a project in scratch.

a) Help

b) File

c) Sprite

d) Format

